

Welcome to the Card Leagues at The Moose Lodge. The League Leader is Derek Farber.

The rules for our league are as follows:

All Players **MUST** turn in this permission slip stating that they understand and have read these rules before being allowed to attend league. Players understand that there is a charge of 50 cents to play each week and tournaments may incur an additional cost to participate in. Players must be picked up at 3:00pm from league. Failure to do so can result in the player not being allowed to play at the leagues in the future.

Please understand that the Card Leagues are **NOT** a "free babysitting" service; though every reasonable caution will be taken, Derek and the owners/members of The Moose Lodge **CANNOT** be held responsible for your child while s/he attends the League. Please also understand that our allowing your child to attend League unsupervised is a privilege and not a right, and as such may be revoked at any time, on a case-by-case basis. Thank you for your understanding and cooperation.

It would be appreciated if parents of children under 12 remained with their child during League; however, we realize that this is not always possible. If a parent wishes to leave his/her child(ren) at the league during League hours, that parent must first: 1) let the Gym Leader know that they will be leaving; 2) leave a phone number where the parent may be contacted in case of emergency and 3) agree to return before League hours end.

If a Player is caught stealing another Player's cards or merchandise from the League, s/he will be removed from the League and banned from returning.

If a Player defies or disrespects the League Leader they will be asked to leave for the evening. Repeated offences will result in expulsion from the League.

Players must stay in the designated play area for the entire time of league unless a parent or guardian is in attendance. Players are not allowed to roam the area. If a player leaves the area without permission of the League leader they will be asked to leave the League.

The Moose Lodge and/or the League Leaders are **NOT** responsible for missing or lost cards, or "bad" trades. If you have no intention of playing or trading a valuable card, **DO NOT BRING IT TO THE LEAGUE**. Each Player is responsible for his/her own cards and possessions...keep your belongings in sight at all times!

Game Boy play is allowed at the League as long as the game is Pokemon related

Full, 6-prize games for Pokemon must be played to earn points. "Sudden Death" games are not allowed for points. League Leader must approve alternative methods of play before awarding points for them (ex. Team Play.)

Full 20-point games are required for Magic: The Gathering to earn points. League Leader must approve alternative methods of play before awarding points for them (ex. Team Play.)

Full 8000 Life Point Duels are required for Yu-Gi-Oh to earn points. League Leader must approve alternative methods of play before awarding points for them (ex. Team Play.)

Full 5 Shield Matches are required for Duel Masters to earn points. League Leader must approve alternative methods of play before awarding points for them (ex. Team Play.)

Not all above mentioned leagues will be available at all locations, ask league leader for permission before playing the above mentioned games.

REMEMBER, Trading Card Games Leagues are supposed to be FUN. All Players must play and trade fairly and honorably! Leagues may be canceled at any time, either for the week or for good. For leagues schedule visit Cardleagues.com Please remember, attending the card leagues is a privilege and not a right, and as such may be revoked at any time, on a case-by-case basis.

I, _____ have read and understand the Card League rules and agree to follow them in order to participate in the League.

Player Signature

Parent/Guardian Signature (Required if Player is under 18)

Date